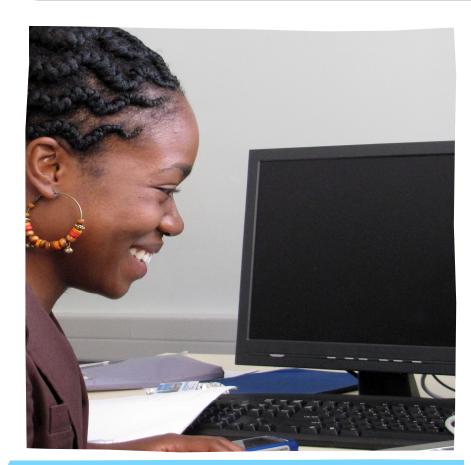
# Department of Computer Science







#### **Research Areas**

- Networks
- Cluster Computing
- Mobile Devices
- Computer Games
- Sensor Networks
- Computer Graphics
- ICT4D

# **Typical Degree Programmes**

- Computer Engineering
- Computer Games Design
- Business Computing
- Applied Computing
- Bioinfomatics
- Geoinfomatics
- Applied Computing

## **Course Content**

#### First Year

- Java programming
- Computer architecture

#### Second Year

- Data structures and C++
- Databases
- Software Engineering
- HCI

#### Third Year

- Operating Systems
- Networks
- Advanced programming

# Why Study @ UCT

- Best university in Africa
- Our degree accredited with British Computer Society
- Excellent facilities
- Degree follows ACM and IEEE standards
- Department has won its division in international programming competitions
- Beautiful Campus

### Why Study Computer Science

- Global shortage of IT professionals
- South Africa faces shortfall of 20 000 IT professionals
- Ideal to combine with other subjects
- Innovative subject that changes constantly
- Skill set is internationally transferable

# How Do I Gain Admission?

NSC Rating	NSC %	UCT Points
7	90 - 100 %	8
7	80 - 89 %	7
6	70 - 79 %	6
5	60 - 69 %	5
4	50 - 59%	4
3	40 - 49 %	3
2	30 - 39 %	2
I	0 - 29 %	

- **Matric points** are the primary guide for admission
- From the table on the left, convert your NSC points into UCT points
- Double you Maths grade and your highest science grade
- Total all your grades as in the table on the right
- If you have 43 points you will be considered for entry
- If you have **45 points** or more you will most likely be accepted
- If you have less than 43 points you may be eligible for the General Entry Programme

Culpin at	LICT Dointe	Cooling
Subject	UCT Points	Scaling
English	7	7
Afrikaans	6	6
Geography	5	5
Maths	6	6×2=12
Phys. Sci.	7	7×2=14
History	5	5
Total =	36	49

Department of Computer Science, University of Cape Town

